

# BPI-S

## The Behavior Problems Inventory for Individuals with Intellectual Disabilities - Short Form

### The Target Individual:

ID# (please leave blank): \_\_\_\_\_

Age: \_\_\_ years \_\_\_ months; Gender:  male  female

Ethnicity/Race: \_\_\_\_\_

Intellectual Disability:  no ID  ID-level unknown  mild (IQ = 56-70)  moderate (IQ = 41-55)  severe (IQ = 26-40)  profound (IQ < 26)

### The Respondent:

Relationship to the person: \_\_\_\_\_

Time you typically spent with the person per day: \_\_\_\_\_

How long have you known the person: \_\_\_\_\_

### Instructions

Below you will find broad definitions followed by specific items for three types of behavior problems: self-injurious behaviors (items 1-8), aggressive/destructive behaviors (items 9-18), and stereotyped behaviors (items 19-30). Indicate which behaviors you have observed in this individual **during the past two months** by circling the number in the appropriate boxes (1) how often a described behavior typically occurs and (2) how serious a problem the behavior is. If the behavior has not occurred during the past two months and therefore poses no problem check "never/no problem" ("0"). If the behavior has occurred, rate the approximate frequency of its occurrence and its severity (use the definitions below; note, no severity scale is provided for stereotyped behavior.)

	Mild Problem	Moderate Problem	Severe Problem
Self-Injurious Behavior	Behavior occurs but does not inflict significant damage on the individual (e.g., temporary reddening of the skin, very light bruising).	Behavior may inflict moderate damage on the individual (e.g., moderate bruising, scratching through the skin, repeatedly picking scabs).	Behavior may inflict moderate to severe damage on the individual (e.g. biting through the skin, eye gouging, fracturing bones) minor or major medical intervention required.
Aggression/ Destruction	Behavior occurs but does not inflict significant damage on other people (e.g., temporary reddening of the skin, very light bruising); or disruption or mild damage to property, e.g., objects thrown, furniture tipped, doors slammed, meals spoiled, paint scratched. Item does not require repair or replacement.	The behavior may inflict moderate damage on other people (e.g., moderate bruising, scratching through the skin, repeatedly picking scabs; or moderate damage to property (e.g., curtains torn, furniture partly broken). Item requires repair but can be used.	The behavior may inflict moderate to severe damage on other people (e.g. biting through the skin, eye gouging, fracturing bones) minor or major medical intervention required; or significant damage to property. Item requires repair and cannot be used.

### SELF-INJURIOUS BEHAVIOR

	Never /no problem	Average Frequency of Occurrence				Severity of the Problem		
		Monthly	Weekly	Daily	Hourly	Mild	Moderate	Severe
<i>Self-injurious behavior (SIB) causes damage to the person's own body; i.e., damage has either already occurred, or it must be expected if the behavior remained untreated. SIBs occur repeatedly in the same way over and over again, and they are characteristic for that person.</i>								
1 Self-biting	0	1	2	3	4	1	2	3
2 Head hitting	0	1	2	3	4	1	2	3
3 Body hitting (except for the head) with own hand or with any other body part	0	1	2	3	4	1	2	3
4 Self-scratching	0	1	2	3	4	1	2	3
5 Pica (ingesting non-food items)	0	1	2	3	4	1	2	3
6 Inserting objects in nose, ears, anus, etc.	0	1	2	3	4	1	2	3
7 Hair pulling (tearing out patches of hair)	0	1	2	3	4	1	2	3
8 Teeth grinding (evidence of ground teeth)	0	1	2	3	4	1	2	3

### AGGRESSIVE/DESTRUCTIVE BEHAVIOR

		Never /no problem	Average Frequency of Occurrence				Severity of the Problem		
			Monthly	Weekly	Daily	Hourly	Mild	Moderate	Severe
<i>Aggressive or destructive behaviors are deliberate overt attacks directed towards other individuals or property.</i>									
9	Hitting others	0	1	2	3	4	1	2	3
10	Kicking others	0	1	2	3	4	1	2	3
11	Pushing others	0	1	2	3	4	1	2	3
12	Biting others	0	1	2	3	4	1	2	3
13	Grabbing and pulling others	0	1	2	3	4	1	2	3
14	Scratching others	0	1	2	3	4	1	2	3
15	Pinching others	0	1	2	3	4	1	2	3
16	Verbally abusive with others	0	1	2	3	4	1	2	3
17	Destroying things (e.g., rips clothes, throws chairs, smashes tables)	0	1	2	3	4	1	2	3
18	Bullying - being mean or cruel (e.g., grabbing toys or food from others)	0	1	2	3	4	1	2	3

### STEREOTYPED BEHAVIOR

		Never /no problem	Average Frequency of Occurrence			
			Monthly	Weekly	Daily	Hourly
<i>Stereotyped behaviors look unusual, strange, or inappropriate to the average person. They are voluntary acts that occur repeatedly in the same way over and over again, and they are characteristic for that person. However, they do NOT cause physical damage.</i>						
19	Rocking, repetitive body movements	0	1	2	3	4
20	Sniffing objects, own body	0	1	2	3	4
21	Waving or shaking arms	0	1	2	3	4
22	Manipulating (e.g., twirling, spinning) objects	0	1	2	3	4
23	Repetitive hand and/or finger movements	0	1	2	3	4
24	Yelling and screaming	0	1	2	3	4
25	Pacing, jumping, bouncing, running	0	1	2	3	4
26	Rubbing self	0	1	2	3	4
27	Gazing at hands or objects	0	1	2	3	4
28	Bizarre body postures	0	1	2	3	4
29	Clapping hands	0	1	2	3	4
30	Grimacing	0	1	2	3	4

### Total Scores

	Frequency	Severity
SIB		
Aggression		
Stereotypy		